4 Year In-Home Study

Parent Questionnaire.

Annotated for dataset and raw data coding.

Entries in red denote variable names and coding values used in the <u>analysis dataset</u>. Entries in blue denote variable names and coding used in the cleaned raw data.

This document was created in August 2007 and last updated in April 2024.

Notes:

- 1. For all items, the variable names used in the dataset differ from the variable names used in the raw.
- 2. Dataset variables are shown in red. They all have prefix "epr".
- 3. Raw data variable names are shown in blue. These are named numerically within each section.
- 4. For many items, the value codes or score values that are used in the dataset are identical to those used in the cleaned raw data. In such cases, the values are shown only once, in red.
- 5. Where the coding differs between the raw data and the dataset, both sets of values are shown, in blue for raw data and in red for the dataset.
- 6. In the raw data, a 'missing' response is coded as -99 and 'not applicable' is coded as -77: these codes are not displayed for each item in this document. In the dataset these are recoded to missing values.
- 7. Nearly all the data entered in this questionnaire are coded numeric category responses based on tick boxes.
- 8. Most data items in this questionnaire are specific to the parent (or the family); however, there are a few twin-specific items in the Toys and Games section.
- 9. Twin-specific item variables have been double entered in the conventional way in the TEDS dataset. Hence, all dataset variables have names ending in either "1" (for the twin) or "2" (for the cotwin). Raw data variables are not structured or named in this way.
- 10. Generally, this document shows item variables and not derived dataset variables, except where (in the vocabulary items at the end) the derived variables are simple scores based on item responses.
- 11. The cleaned raw data and dataset do not contain any free text data from this questionnaire; all the recorded data are numeric.
- 12. The layout and formatting of the pages of the booklet have been slightly modified to incorporate the variable names and codes.

CONSENT FORM

Except for the ID used to identify each the data of each parent, data from this page were not recorded in the raw data.

Family ID	FamilyID. The ID is changed to a de-identified form in the dataset.
TwinAID:	
TwinBID	
Date of Test:	
Comments:	

If you and your twins would like to take part in this stage of TEDS it is important that you sign this form. As in all research we can only involve you if you sign.

When you sign this form, you are agreeing for us to visit you and your twins at home with some tests of their early development.

Responses on this page were used at the time of data collection to update the TEDS admin record of participant contact details. They were not recorded in the questionnaire raw data, except for the presence of a signature and the date, below).

Relationship to the twins (e.g. mother, guardian et	c.)
Your address	
Postcode	
Your telephone number	
First born twin's name	
First born twin's last name	
First born twin's date of birth	(day/month/year)
Second born twin's name	
Second born twin's last name	
Second born twin's date of birth	(day/month/year)
YES, I agree to myself and my twins taking pa	art in this stage of TEDS, the Twins
Early Development Study. I understand that we time, and that all information will be keep strice	e can withdraw from the study at any

PLAY & TOYS

The following questions ask you about where your twins play and what sort of toys your twins play with. It would be great if we could also see some of the children's play materials and play areas. Please do not hesitate to ask about anything you do not understand.

	tems below are recoded to fewer response codes in the dataset, because of
	rible responses in the more extreme categories.
1.	PLACES TO PLAY INDOORS
a) \	Where do the children usually play indoors? epriplay plt01a
, <u> </u>	☐ kitchen 1 ☐ sitting room 2 ☐ bedroom 3 ☐ other family room 4
b) I	How easy is it to keep an eye on the children while they are playing there?
•	epripeye plt01b
l	□ very easy 1 □ fairly easy 2 □ somewhat difficult 3 □ very difficult 4
Recode	ed in dataset to 1=very easy, 2=fairly easy, 3=difficult
1.00040	a in address of I very easy, I railly easy, a difficult
c) /	Are you happy with having them play there? epriphap plt01c
Ī	□ very happy 1 □ fairly happy 2 □ a bit unhappy 3 □ very unhappy 4
Doodo	1 2 3 3 3
Kecode	ed in dataset to 1=very happy, 2=fairly happy, 3=unhappy
d) I	How many things are there that the children might break (like china or delicate
	objects)? epripbrk plt01d
l	□ many things 1 □ a few things 2 □ almost nothing 3
	How many things are there that that might be dangerous for the children (like
	electrical equipment, matches, sharp tools or things that might fall on them)? epripdan plt01e
ì	many things 1 a few things 2 almost nothing 3
	1 1 0
Recode	ed in dataset to 1=yes (many/few things), 0=no (almost nothing)
2.	PLACES TO PLAY OUTDOORS
	TEAGLO TO LEAT OUTDOOKS
a) \	Where do the children usually play outdoors? eproplay plt02a
	☐ your own garden 1 ☐ a shared garden 2 ☐ general public space,
	eg. a local park 3
L\ [How effect do thou play though and weather?
b) [How often do they play there in good weather? daily at least once a week at least 4 times a week less than once a week
	1 2 3 4
	1 3 2 3
Recode	ed ordinally in dataset to 1=daily, 2=several times weekly, 3=weekly or less
c) [Does this place have fences or walls so that the children can't get out and other
-	people can't get in? epropfen plt02c
1	Yes, the area is completely enclosed
2	the area is partly enclosed
3	the area is completely open

d) In this area, what things are there for them to play with?	
all coded as 1=yes (ticked), 0=no	
Swings epropswi Slide epropsli plt02dsw plt02dsl	
sandpit epropsan Climbing frame epropcli	
plt02dsa plt02dcl	
tricycles or other toys with wheels eproptri plt02dtr	
Other epropoth plt02do (please describe): (text not recorded)	
e) How safe is it for the children to play there on their own? epropsaf plt02e	
very safe 1 fairly safe 2 bedroom 3 not at all safe 4	
1 2 3 Recoded because third response 'bedroom' was misprinted.	
f) How easy is it for you to keep an eye on the children when they play there? epropeye plt02f	
very easy 1 fairly easy 2 not very easy 3 not at all easy 4	
Recoded in dataset to 1=very easy, 2=fairly easy, 3=difficult	
3. <u>TOYS AND GAMES</u>	
In the raw data, the following are recorded as separate variables for elder (1st bot and younger (2nd born) twins. In the dataset, the variables are double entered in the conventional way, and may reto either elder or younger twins.	
a) In the last month, how often did your 1st born twin do the following things in play? (PLEASE TICK ONE CHOICE FOR EACH ACTIVITY)	
exercise and sport like running, jumping, climbing eprexer1/2 plt03aex	
most of the time 1 some of the time 2 a little 3 hardly or not at all 4	
pretend play (with other people or with toys) eprpret1/2 plt03apr	
most of the time 1 some of the time 2 a little 3 hardly or not at all 4	
making or building thing like puzzles or Lego eprmake1/2 plt03ama	
most of the time 1 some of the time 2 a little 3 hardly or not at all 4	
drawing or colouring eprdraw1/2 plt03adr	
most of the time 1 some of the time 2 a little 3 hardly or not at all 4	
listening to stories eprlist1/2 plt03ali ☐ most of the time 1 ☐ some of the time 2 ☐ a little 3 ☐ hardly or not at all 4	
b) In the last month, how often did your 2nd born twin do the following things in	
play? (same dataset variables as in part (a), duplicated for double-	
exercise and sport like running, jumping, climbing eprexer1/2 plt03bex	
most of the time 1 some of the time 2 a little 3 hardly or not at all 4	
pretend play (with other people or with toys) eprpret1/2 plt03bpr	
most of the time 1 some of the time 2 a little 3 hardly or not at all 4	
making or building thing like puzzles or Lego eprmake1/2 plt03bma	
most of the time 1 some of the time 2 a little 3 hardly or not at all 4	
drawing or colouring eprdraw1/2 plt03bdr	
most of the time 1 some of the time 2 a little 3 hardly or not at all 4	
listening to stories eprlist1/2 plt03bli ☐ most of the time 1 ☐ some of the time 2 ☐ a little 3 ☐ hardly or not at all 4	

c)	Do t	he twins have any	 		plt03c					
☐ no 0 ☐ yes 1 if yes, about how many ? plt03cn (integer, 1 or more)										
							iable in the dataset:			
eprji	lgs:	0=no, 1=yes up t	co 4, 2=yes	5-9, 3	=yes 10-19, 4	l=yes	20 or more.			
d)	Do t	he twins have thei	r own equip	ment fo	r drawing and o	coloui	ring like paper,			
,	cray	ons, markers, scis	ssors?	epreqp	dr plt03d					
		none in the house 1		☐ onl	y some and share	d with	everyone 2			
		yes, for the twins to sh	nare 3	□ ead	ch twin has his/her	r own 4				
、 I										
e)	e) Do the twins have their own equipment for building things, like blocks?									
		eqpbu plt03e none in the house 1		only som	e and shared with	evervo	one 2			
	_	yes, for the twins to sh	nare 3	•	has his/her own					
	П	yes, for the twins to si	nare 3	each twii	Thas his/her own	4				
f)	Do t	he twins have thei	r own equip	ment fo	r pretend play,	like d	olls or action			
	men	ı, teacups, telepho	nes, doctor	's kits?	epreqppr plt	t03f				
		none in the house 1		only som	e and shared with	every	one 2			
		yes, for the twins to sh	nare 3	each twir	has his/her own	4				
>	D	(h.i.a.la dh.a.ta.a.	l	the sections			the tester of			
g)		ou think that you SE TICK ONE CHOICE FOR E		tne rign	amount of toy	S for	tne twins?			
	•	end play eprampr	•	_						
	-	definitely not enough			not enough 2					
	_	probably enough 3		•	enough/more t	han er	nough 4			
	— mak	ing or building thir	nas like puz	zles or Lo	900 eprammak	plt0	3cma			
		definitely not enough			not enough 2	•				
	\Box	probably enough 3		definitel	enough/more t	han er	nough 4			
		ving or colouring		•	•		3			
		definitely not enough			not enough 2					
		probably enough 3		definitely	/ enough/more t	han er	nough 4			
	boo	ks epramboo plt	.03gbo							
		definitely not enough	h 1	probably	not enough 2					
		probably enough 3		definitely	/ enough/more t	han er	nough 4			
ы	Dox	you think that the	ove and as	mac vali	have for the tu	vine e	ro right for their			
h)	_	ou think that the t and development?			CHOICE FOR EACH A		re right for their			
		end play eprappi		2		ŕ				
		mostly too old 1			right age 2		mostly too young 3			
	mak	ing or building thir	ngs like puz	zles or Lo	ego eprapmak	plt0	3hma			
		mostly too old 1	mostly	about the	right age 2		mostly too young 3			
		ving or colouring	eprapdra p							
	_	mostly too old 1	☐ mostly	about the	right age 2		mostly too young 3			
	boo			1		_				
		mostly too old 1	☐ mostly	about the	right age 2		mostly too young 3			

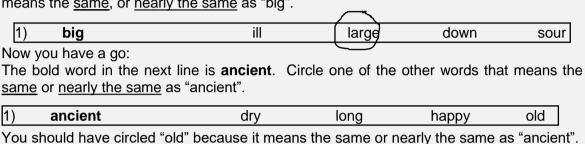
THE HOME ENVIRONMENT

A big part of TEDS is looking at language development. It would help us if we had a measure of the home language environment in which the twins live. It would be great if you would answer the following 50 multiple choice questions.

Each question starts with a word in **bold**. Next to the bold word are four other words. What we would like you to do is to pick one of the four words which means the <u>same</u> or <u>nearly the same</u> as the word in bold. Do not spend too long on each item, often the first word you think of is the right answer.

For example:

The bold word at the start of the line is **big**. The word "large" has been circled because it means the <u>same</u>, or <u>nearly the same</u> as "big".



For the following items, circle the word which means the <u>same</u> or <u>nearly the same</u> as the word in **bold**. Please choose only *one* word for each line.

In the raw data, the items below are recorded as <u>responses</u>, coded 1-4 as shown. In the dataset, the variables below record the <u>scores</u> coded as 1=correct, 0=incorrect. In each case, one response is treated as correct, while the other three responses are treated as incorrect.

		Raw data	coding:	1	2	3	4
1)	moist	eprvoc01	pvc01	curt 0	humane 0	damp 1	moderate 0
2)	quick	eprvoc02	pvc02	major 0	hasty 1	narrow 0	vigorous 0
3)	annual	eprvoc03	pvc03	variable 0	yearly 1	listless 0	untenable 0
4)	splendid	eprvoc04	pvc04	expansive 0	gay <mark>0</mark>	rigid <mark>0</mark>	excellent 1
5)	customary	eprvoc05	pvc05	nocturnal 0	radial 0	prime 0	usual 1
6)	fluid	eprvoc06	pvc06	livid 0	dead 0	liquid 1	talkative 0
7)	idle	eprvoc07	pvc07	lazy 1	cross 0	wild 0	useful 0
8)	deserted	eprvoc08	pvc08	drab 0	absurd 0	disturbed 0	abandoned 1
9)	rare	eprvoc09	pvc09	holy 0	crass 0	infrequent 1	weak 0
10)	contented	eprvoc10	pvc10	nasty 0	continuous 0	defamatory 0	satisfied 1
11)	enraged	eprvoc11	pvc11	pleasing 0	poor 0	angry 1	domestic 0
12)	beneficial	eprvoc12	pvc12	artificial 0	tamable 0	helpful 1	piquant 0
13)	mouldy	eprvoc13	pvc13	tonic 0	musty 1	shapeless 0	mute 0
14)	rasping	eprvoc14	pvc14	harsh 1	minute 0	kinaesthetic 0	marshy 0
15)	dietary	eprvoc15	pvc15	diagrammatic 0	amorphous 0	dietetic 1	grammatical 0

		Raw data	coding:	1	2	3	4
16)	sober	eprvoc16	pvc16	dirty 0	cloudy 0	serious 1	fitting 0
17)	droll	eprvoc17	pvc17	jolly <mark>0</mark>	odd 1	foreign 0	vigorous 0
18)	stately	eprvoc18	pvc18	dignified 1	thin 0	digestible 0	valid 0
19)	disreputable	eprvoc19	pvc19	shameful 1	horticultural 0	susceptible 0	excellent 0
20)	genteel	eprvoc20	pvc20	wealthy 0	urban 0	polite 1	ignorant 0
21)	original	eprvoc21	pvc21	oral 0	derelict 0	first 1	talkative 0
22)	novel	eprvoc22	pvc22	expensive 0	new 1	gloomy 0	radical 0
23)	famous	eprvoc23	pvc23	celebrated 1	faithful 0	renewed 0	nimble 0
24)	systematic	eprvoc24	pvc24	laudatory 0	orderly 1	jubilant 0	ambitious 0
25)	fatigued	eprvoc25	pvc25	pliable 0	grave 0	weary 1	fanatic 0
26)	resplendent	eprvoc26	pvc26	phonetic 0	tart 0	brilliant 1	fearless 0
27)	generous	eprvoc27	pvc27	oblivious 0	ardent 0	liberal 1	defiant 0
28)	kingly	eprvoc28	pvc28	bland 0	facial 0	recent 0	regal 1
29)	flexible	eprvoc29	pvc29	pitiable 0	formal 0	pliant 1	peaceful 0
30)	sagacious	eprvoc30	pvc30	exotic 0	apparent 0	wise 1	mild 0
31)	heedless	eprvoc31	pvc31	patient 0	eligible 0	parallel 0	rash 1
32)	deficient	eprvoc32	pvc32	constant 0	dreary 0	lacking 1	peculiar 0
33)	vigilant	eprvoc33	pvc33	watchful 1	indulgent 0	valorous 0	nascent 0
34)	minimum	eprvoc34	pvc34	humid 0	restricted 0	tranquil 0	least 1
35)	gallant	eprvoc35	pvc35	chivalrous 1	authentic 0	treacherous 0	probable 0
36)	giddy	eprvoc36	pvc36	feminine 0	casual 0	dizzy 1	comical 0
37)	discreet	eprvoc37	pvc37	caustic 0	redolent 0	honourable 0	prudent 1
38)	destined	eprvoc38	pvc38	simplified 0	fated 1	directional 0	lucky 0
39)	eternal	eprvoc39	pvc39	momentous 0	benign 0	priceless 0	perpetual 1
40)	lavish	eprvoc40	pvc40	combined 0	ribald 0	worthy 0	extravagant 1
41)	defective	eprvoc41	pvc41	concealed 0	mythical 0	faulty 1	external 0
42)	vague	eprvoc42	pvc42	numb <mark>0</mark>	obscure 1	indecent 0	vermiculate 0
43)	essential	eprvoc43	pvc43	classical 0	indispensable 1	deplorable 0	candid 0
44)	impulsive	eprvoc44	pvc44	impetuous 1	petrified 0	immature 0	compulsory 0
45)	diffident	eprvoc45	pvc45	fabulous 0	shy 1	valuable 0	alphabetical 0
46)	erroneous	eprvoc46	pvc46	solemn 0	false 1	ironic 0	tragic 0
47)	benevolent	eprvoc47	pvc47	kind 1	native 0	suitable 0	modest 0
48)	grimy	eprvoc48	pvc48	stern 0	filthy 1	grim <mark>0</mark>	colourful 0
49)	lacerated	eprvoc49	pvc49	disgruntled 0	mangled 1	fringed 0	stricken 0
50)	insolent	eprvoc50	pvc50	studious 0	envious 0	arrogant 1	accidental 0